

DSC10/DSC03/GE7a: DESIGN AND ANALYSIS OF ALGORITHMS

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Design and Analysis of Algorithms	4	3	0	1	Pass in Class XII	Data Structures

Course Objectives

The course is designed to develop understanding of different algorithm design techniques and use them for problem solving. The course shall also enable the students to verify correctness of algorithms and analyze their time complexity.

Learning Outcomes

On successful completion of the course, students will be able to:

- Compute and compare the asymptotic time complexity of algorithms.
- Use appropriate algorithm design technique(s) for solving a given problem.

Syllabus

Unit 1 (8 hours)

Searching, Sorting, Selection: Linear Search, Binary Search, Insertion Sort, Selection Sort, Bubble Sort, Heapsort, Linear Time Sorting, running time analysis and correctness.

Unit 2 (5 hours)

Graphs: Review of graph traversals, graph connectivity, testing bipartiteness, Directed Acyclic Graphs and Topological Ordering, Minimum Spanning Trees.

Unit 3 (8 hours)

Divide and Conquer: Introduction to divide and conquer technique, Merge Sort, Quick Sort, Randomised quicksort, Maximum-subarray problem, Strassen's algorithm for matrix multiplication.

Unit 4 (5 hours)

Greedy algorithms: Introduction to the Greedy algorithm design approach, application to minimum spanning trees, fractional knapsack problem, and analysis of time complexity.

Unit 5 (5 hours)

Dynamic Programming: Introduction to the Dynamic Programming approach, application to subset sum, integer knapsack problems, and analysis of time complexity.

Unit 6 (4 hours)

Hash Tables Hash Functions, Collision resolution schemes.

Essential/recommended readings

1. Cormen, T.H., Leiserson, C.E., Rivest, R. L., Stein C. Introduction to Algorithms, 4th edition, Prentice Hall of India, 2022.
2. Kleinberg, J., Tardos, E. Algorithm Design, 1st edition, Pearson, 2013.

Additional references

1. Basse, S., Gelder, A. V., Computer Algorithms: Introduction to Design and Analysis, 3rd edition, Pearson, 1999.

Practical List (If any): (30 Hours)

1. Write a program to sort the elements of an array using Insertion Sort (The program should report the number of comparisons).
2. Write a program to sort the elements of an array using Merge Sort (The program should report the number of comparisons).
3. Write a program to sort the elements of an array using Heap Sort (The program should report the number of comparisons).
4. Write a program to multiply two matrices using the Strassen's algorithm for matrix multiplication
5. Write a program to sort the elements of an array using Radix Sort.
6. Write a program to sort the elements of an array using Bucket Sort.

7. Display the data stored in a given graph using the Breadth-First Search algorithm.
8. Display the data stored in a given graph using the Depth-First Search algorithm.
9. Write a program to determine a minimum spanning tree of a graph using the Prim's algorithm.
10. Write a program to implement Dijkstra's algorithm to find the shortest paths from a given source node to all other nodes in a graph.
11. Write a program to solve the weighted interval scheduling problem.
12. Write a program to solve the 0-1 knapsack problem.

For the algorithms at S.No 1, 2 and 3 , test run the algorithm on 100 different input sizes varying from 30 to 1000. For each size find the number of comparisons averaged on 10 different input instances; plot a graph for the average number of comparisons against each input size. Compare it with a graph of $n \log n$.

DSC-A3/DSE: DATA MINING-I

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Data Mining - I	4	3	0	1	Passed 12th class with Mathematics	Programming using Python

Course Objectives

This course aims to introduce data mining techniques and their application on real-life datasets. The students will learn to pre-process the dataset and make it ready for application of data mining techniques. The course will focus on three main techniques of data mining i.e. Classification, Clustering and Association Rule Mining. Different algorithms for these techniques

- c. Compare density distribution for features age and passenger fare
 - d. Use a pair plot to show pairwise bivariate distribution
4. Using Titanic dataset, do the following
- a. Find total number of passengers with age less than 30
 - b. Find total fare paid by passengers of first class
 - c. Compare number of survivors of each passenger class
5. Download any dataset and do the following
- a. Count number of categorical and numeric features
 - b. Remove one correlated attribute (if any)
 - c. Display five-number summary of each attribute and show it visually

Project: Students are encouraged to work on a good dataset in consultation with their faculty and apply the concepts learned in the course.

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

DSC11/DSC05/GE3a: DATABASE MANAGEMENT SYSTEMS

Credit distribution, Eligibility and Prerequisites of the Course

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Database Management Systems	4	3	0	1	Pass in Class XII	NIL

Course Objectives

The course introduces the students to the fundamentals of database management system and its architecture. Emphasis is given on the popular relational database system including data

models and data manipulation. Students will learn about the importance of database structure and its designing using conceptual approach using Entity Relationship Model and formal approach using Normalization. The importance of file indexing and controlled execution of transactions will be taught. The course would give students hands-on practice of structured query language in a relational database management system and glimpse of basic database administration commands.

Learning outcomes

On successful completion of the course, students will be able to:

- Use database management system software to create and manipulate the database.
- Create conceptual data models using entity relationship diagrams for modeling real-life situations and designing the database schema.
- Use the concept of functional dependencies to remove redundancy and update anomalies.
- Apply normalization theory to get a normalized database scheme.
- Write queries using relational algebra, a procedural language.

Syllabus

Unit 1 (5 hours)

Introduction to Database: Purpose of database system, Characteristics of database approach, data models, database management system, database system architecture, three-schema architecture, components of DBMS, data independence, and file system approach vs database system approach.

Unit 2 (7 hours)

Entity Relationship Modeling: Conceptual data modeling - motivation, entities, entity types, attributes, relationships, relationship types, constraints on relationship, Entity Relationship diagram notation.

Unit 3 (7 hours)

Relational Data Model: Update anomalies, Relational Data Model - Concept of relations, schema-instance distinction, keys, relational integrity constraints, referential integrity and foreign keys, relational algebra operators and queries.

Unit 4 (12 hours)

Structured Query Language (SQL): Querying in SQL, DDL to create database and tables, table constraints, update database-update behaviors, DML, aggregation functions group by and having clauses, retrieve data from the database, generate and query views. Access and manipulate databases using ODBC. Basic Database administration SQL commands.

Unit 5

(10 hours)

Database Design: Mapping an Entity Relationship model to relational database, functional dependencies and Normal forms, 1NF, 2NF, 3NF and BCNF decompositions and desirable properties of them.

Unit 6

(4 hours)

Data Storage and Indexes: Need of file indexes, file organizations, index structures, single- and multi-level indexing, concurrent execution of transactions, ACID properties,.

Essential/recommended readings

1. Elmasri, R., Navathe, B. S. Fundamentals of Database Systems, 7th Edition, Pearson Education, 2015.
2. Krogh, J. W. MySQL Connector/Python Revealed: SQL and NoSQL Data Storage Using MySQL for Python Programmers, Apress, 2018.
3. Murach J. Murach's MySQL, 3rd edition, Pearson, 2019.

Additional References

1. Ramakrishnan, R., Gehrke J. Database Management Systems, 3rd Edition, McGraw Hill, 2014.
2. Silberschatz, A., Korth, H. F., Sudarshan S. Database System Concepts, 7th Edition, McGraw Hill, 2019.
3. Connolly, T. M., Begg, C. E. Database Systems: A Practical Approach to Design, Implementation, and Management, 6th edition, Pearson, 2019.

Practicals (30 hours)

Create and use the following student-course database schema for a college to answer the given queries using the standalone SQL editor.

Here, Rollno (ADMISSION) and SID (ADMISSION) are foreign keys. Note that course type may have two values viz. Fulltime and Parttime and a student may enroll in any number of courses

1. Retrieve names of students enrolled in any course.
2. Retrieve names of students enrolled in at least one part time course.
3. Retrieve students' names starting with letter 'A'.
4. Retrieve students' details studying in courses 'computer science' or 'chemistry'.
5. Retrieve students' names whose roll no either starts with 'X' or 'Z' and ends with '9'
6. Find course details with more than N students enrolled where N is to be input by the user.
7. Update student table for modifying a student name.
8. Find course names in which more than five students have enrolled
9. Find the name of youngest student enrolled in course 'BSc(P)CS'
10. Find the name of most popular society (on the basis of enrolled students)
11. Find the name of two popular part time courses (on the basis of enrolled students)
12. Find the student names who are admitted to full time courses only.
13. Find course names in which more than 30 students took admission
14. Find names of all students who took admission to any course and course names in which at least one student has enrolled
15. Find course names such that its teacher-in-charge has a name with 'Gupta' in it and the course is full time.
16. Find the course names in which the number of enrolled students is only 10% of its total seats.
17. Display the vacant seats for each course
18. Increment Total Seats of each course by 10%
19. Add enrollment fees paid ('yes'/'No') field in the enrollment table.
20. Update the date of admission for all the courses by 1 year.
21. Create a view to keep track of course names with the total number of students enrolled in it.
22. Count the number of courses with more than 5 students enrolled for each type of course.
23. Add column Mobile number in student table with default value '9999999999'
24. Find the total number of students whose age is > 18 years.
25. Find names of students who are born in 2001 and are admitted to at least one part time course.

Create and use the following student-society database schema for a college to answer the given (sample) queries using the standalone SQL editor.

II. Do the following database administration commands:

Create user, create role, grant privileges to a role, revoke privileges from a role, create index

DSC12/DSC06/GE6a: COMPUTER NETWORKS

Credit distribution, Eligibility and Pre-requisites of the Course

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Computer Networks	4	3	0	1	Pass in Class XII	NIL

Course Objectives

The course objectives of this paper are to:

- Understand the concepts behind computer networks and data communication.
- Learn the different types of networks, network topologies and their characteristics.
- Learn the working of protocols used at various layers.
- Understand the utility of different networking devices.

Learning Outcomes

Upon successful completion of the course, students will be able to:

- differentiate between various types of computer networks and their topologies.
- understand the difference between the OSI and TCP/IP protocol suit.
- distinguish between different types of network devices and their functions.
- design/implement data link and network layer protocols in a simulated networking environment.

Syllabus**Unit 1 (8 hours)****Introduction:**

Types of computer networks, Internet, Intranet, network topologies (bus, star, ring, mesh, tree, hybrid topologies), network classifications. layered architecture approach, OSI Reference Model, TCP/IP Reference Model. Transmission Modes: simplex, half duplex and full duplex, network devices and their role.

Unit 2 (9 hours)**Physical Layer:**

Analog signal, digital signal, the maximum data rate of a channel, transmission media (guided transmission media, wireless transmission, satellite communication), multiplexing (frequency division multiplexing, time-division multiplexing, wavelength division multiplexing). Guided Media (Wired) (Twisted pair, Coaxial Cable, Fiber Optics. Unguided Media (Radio Waves, Infrared, Micro-wave, Satellite).

Unit 3 (10 hours)**Data Link and MAC Layer:**

Data link layer services, error detection and correction techniques, error recovery protocols (stop and wait, go back n, selective repeat), multiple access protocols with collision detection, MAC addressing, Ethernet..

Unit 4 (8 hours)**Network layer:**

Networks and Internetworks, virtual circuits and datagrams, addressing, subnetting, Dijkstra Routing algorithm, Distance vector routing, Overview of Network Layer protocols- (ARP, IPV4, ICMP, RARP, IPV6)

Unit 5 (10 hours)**Transport and Application Layer:**

Process to process Delivery- (client-server paradigm, connectionless versus connection-oriented service); User Datagram Protocols, TCP/IP protocol, Flow Control. FTP (File Transfer Protocol), SMTP (Simple Mail Transfer Protocol), Telnet (Remote login protocol), WWW (World Wide Web), HTTP (HyperText Transfer Protocol), URL (Uniform Resource Locator), DNS, DHCP, BOOTP.

Essential/recommended readings

1. Tanenbaum, A.S. & Wethrall, D.J.. Computer Networks, 5th edition, Pearson Education, 2012.
2. Forouzan, B. A.. Data Communication and Networking, 4th edition, McGraw-Hill Education, 2017.

Additional References

1. Comer, D. E.. Computer Networks and Internet, 6th edition, Pearson education, 2015.
2. Stallings, W., Data and Computer Communications, 10th edition, Pearson education India, 2017.

Practicals.

Introduce students to any network simulator tool and do the following:

1. To Study basic network command and Network configuration commands.
2. To study and perform PC to PC communication.
3. To create Star topology using Hub and Switch.
4. To create Bus, Ring, Tree, Hybrid, Mesh topologies.
5. Perform an initial Switch configuration.
6. Perform an initial Router configuration.
7. To implement Client Server Network.
8. To implement connection between devices using a router.
9. To perform remote desktop sharing within LAN connection.

BUN

ISZ

7. Write an assembly language program to simulate the machine for following register reference instructions and determine the contents of AC, E, PC, AR and IR registers in decimal after the execution:

CLA

CMA

CME

HLT

8. Write an assembly language program to simulate the machine for following register reference instructions and determine the contents of AC, E, PC, AR and IR registers in decimal after the execution

INC

SPA

SNA

SZE

9. Write an assembly language program to simulate the machine for following register reference instructions and determine the contents of AC, E, PC, AR and IR registers in decimal after the execution:

CIR

CIL \

10. Write an assembly program that reads in integers and adds them together; until a negative non-zero number is read in. Then it outputs the sum (not including the last number).
11. Write an assembly program that reads in integers and adds them together; until zero is read in. Then it outputs the sum.

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

DSC07/DSC02/GE4a: DATA STRUCTURES

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

	Credits	Credit distribution of the course		
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Course title & Code		Lecture	Tutorial	Practical /Practice	Eligibility criteria	Pre-requisite of the course (if any)
Data Structures	4	3	0	1	Passed 12th class with Mathematics	Programming using C++

Course Objectives

The course aims at developing the ability to use basic data structures like arrays, stacks, queues, lists, and trees to solve problems. C++ is chosen as the language to implement the implementation of these data structures.

Learning Outcomes

On successful completion of the course, students will be able to:

- Compare two functions for their rates of growth.
- Understand abstract specification of data-structures and their implementation.
- Compute time and space complexity of operations on a data-structure.
- Identify the appropriate data structure(s) for a given application and understand the trade-offs involved in terms of time and space complexity.
- Apply recursive techniques to solve problems.

Syllabus

Unit-1

(9 hours)

Growth of Functions, Recurrence Relations: Functions used in analysis, asymptotic notations, asymptotic analysis, recurrence, Master Theorem.

Unit-2

(16 hours)

Arrays, Linked Lists, Stacks, Queues: Arrays: array operations, applications, two dimensional arrays, dynamic allocation of arrays; Linked Lists: singly linked lists, doubly linked lists, circularly linked lists, Stacks: stack as an ADT, implementing stacks using arrays, implementing stacks using

linked lists, applications of stacks; Queues: queue as an ADT, implementing queues using arrays, implementing queues using linked lists,. Time complexity analysis.

Unit-3 (5 hours)

Recursion: Recursive functions, linear recursion, binary recursion.

Unit-4 (6 hours)

Trees, Binary Trees: Trees: definition and properties, tree traversal algorithms, and their time complexity analysis; binary trees: definition and properties, traversal of binary trees, and their time complexity analysis.

Unit-5 (7 hours)

Binary Search Trees: Binary Search Trees: insert, delete, search operations, time complexity analysis of these operations

Unit-6 (2 hours)

Binary Heap: Binary Heaps: heaps, heap operations.

Essential/recommended readings

1. Goodrich, M.T., Tamassia, R., & Mount, D., Data Structures and Algorithms Analysis in C++, 2nd edition, Wiley, 2011. 4 th
2. Cormen, T.H., Leiserson, C.E., Rivest, R. L., Stein C. Introduction to Algorithms, edition, Prentice Hall of India, 2022. Additional references

Additional References

1. Sahni, S. Data Structures, Algorithms and applications in C++, 2nd edition, Universities Press, 2011.
2. Langsam Y., Augenstein, M. J., & Tanenbaum, A. M. Data Structures Using C and C++, Pearson, 2009.

Practical List (30 hours)

1. Write a program to implement singly linked list as an ADT that supports the following operations:
 - a. Insert an element x at the beginning of the singly linked list
 - b. Insert an element x at ith position in the singly linked list
 - c. Remove an element from the beginning of the singly linked list
 - d. Remove an element from ith position in the singly link

- e. Search for an element x in the singly linked list and return its pointer
 - f. Concatenate two singly linked lists
2. Write a program to implement doubly linked list as an ADT that supports the following operations:
 - a. Insert an element x at the beginning of the doubly linked list
 - b. Insert an element x at ith position in the doubly linked list
 - c. Insert an element x at the end of the doubly linked list
 - d. Remove an element from the beginning of the doubly linked list
 - e. Remove an element from ith position in the doubly linked list.
 - f. Remove an element from the end of the doubly linked list
 - g. Search for an element x in the doubly linked list and return its pointer (viii) Concatenate two doubly linked lists
 3. Write a program to implement circular linked list as an ADT which supports the following operations:
 - a. Insert an element x at the front of the circularly linked list
 - b. Insert an element x after an element y in the circularly linked list
 - c. Insert an element x at the back of the circularly linked list
 - d. Remove an element from the back of the circularly linked list
 - e. Remove an element from the front of the circularly linked list
 - f. Remove the element x from the circularly linked list
 - g. Search for an element x in the circularly linked list and return its pointer
 - h. Concatenate two circularly linked lists
 4. Implement a stack as an ADT using Arrays.
 5. Implement a stack as an ADT using the Linked List ADT.
 6. Write a program to evaluate a prefix/postfix expression using stacks.
 7. Implement Queue as an ADT using the circular Arrays.
 8. Implement Queue as an ADT using the Circular Linked List ADT.
 9. Write a program to implement Binary Search Tree as an ADT having the following operations:
 - a. Insert an element x
 - b. Delete an element x
 - c. Search for an element x in the BST and change its value to y and then place the node with value y at its appropriate position in the BST
 - d. Display the elements of the BST in preorder, inorder, and postorder traversal
 - e. Display the elements of the BST in level-by-level traversal
 - f. Display the height of the BST

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

4. Implement circular linked lists.
5. Implement stack data structure and its operations using arrays.
6. Implement stack data structure and its operations using linked lists.
7. Convert Prefix expression to Infix and Postfix expressions, and evaluate.
8. Implement queue data structure and its operations using arrays.
9. Implement queue data structure and its operations using linked lists.
10. Implement Binary Trees and its traversals.

GENERIC ELECTIVES (GE-4b): Introduction to Web Programming

Credit distribution, Eligibility and Pre-requisites of the Course

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course
		Lecture	Tutorial	Practical/ Practice		
GE4b: Introduction to Programming	4	3	0	1	Pass in Class XII	NIL

Learning Objectives

The course aims at introducing the basic concepts and techniques of client side web programming. The student shall be able to develop simple websites using HTML, CSS and Javascript.

Learning outcomes

On successful completion of the course, students will be able to :

- Build websites using the elements of HTML.
- Build dynamic websites using the client side programming techniques with CSS, Javascript and jQuery.
- Learn to validate client-side data.

SYLLABUS OF GE4b

Unit 1 (5 hours)

Introduction: Introduction to Internet and web design. Basic concepts of web architecture.

Unit 2 (12 hours)

HTML: Introduction to hypertext mark-up language (html), creating web pages, lists,

hyperlinks, tables, web forms, inserting images, frames.

Unit 3 (8 hours)

Cascading style sheet (CSS): Concept of CSS, creating style sheet, Importing style sheets, CSS properties, CSS styling (background, text format, controlling fonts), CSS rules, Style Types, CSS Selectors, CSS cascade, working with block elements and objects, working with lists and tables, CSS id and class, box model (introduction, border properties, padding properties, margin properties).

Unit 4 (10 hours)

Javascript: Document object model, data types and variables, functions, methods and events, controlling program flow, JavaScript object model, built-in objects and operators, validations.

Unit 5 (10 hours)

jQuery and JSON: Introduction to jQuery, syntax, selectors, events. JSON file format for storing and transporting data.

Essential/recommended readings

1. Nixon, R. *Learning PHP, MySQL & JavaScript with jQuery, CSS and HTML5*, O'Reilly, 2018.
2. Powell, T.A. *HTML & CSS: The Complete Reference, 5th edition*, Tata McGrawHill, 2010.
3. Duckett, J. *JavaScript and JQuery: Interactive Front-End Web Development*, Wiley, 2014.

Additional References

1. Minnick, J. *Web Design with HTML5 and CSS3*, 8th edition, Cengage Learning, 2015.
2. Boehm, A., & Ruvalcaba, Z. *Munarch's HTML5 and CCS*, 4th edition, Mike Murach & Associates, 2018.
3. J. A. Ramalho *Learn Advanced HTML 4.0 with DHTML*, BPB Publications, 2007.
4. Ivan Bayross *Web Enabled Commercial Application Development Using Html, Dhtml, Javascript, Perl CGI*, BPB Publications, 2009.

Suggested Practical List (If any): (30 Hours)

Practical exercises such as

HTML

1. Create an HTML document with following formatting – Bold, Italics, Underline, Colors, Headings, Title, Font and Font Width, Background, Paragraph, Line Brakes, Horizontal Line, Blinking text as well as marquee text.
2. Create an HTML document with Ordered and Unordered lists, Inserting Images, Internal and External linking
3. Create an HTML displaying this semester's time table.
4. Create a website with horizontal and vertical frames. Top horizontal frame showing

your college's name and logo. Bottom horizontal frame split into two vertical frames. The left frame with hyperlinks to pages related to faculty, courses, student activities, etc. The right frame showing corresponding pages based on the link clicked on the left frame.

5. Create a student registration form using HTML which has the following controls:
 - I. Text Box
 - II. Dropdown box
 - III. Option/radio buttons
 - IV. Check boxes
 - V. Reset and Submit button

CSS

Create a webpage for your department with drop down navigation menu for faculty, courses, activities, etc.. Implement the webpage using styles, rules, selectors, ID, class.

Javascript

1. Create event driven programs for the following:
 - e. Enter a number and on click of a button print its multiplication table.
 - f. Print the largest of three numbers entered by the user.
 - g. Find the factorial of a number entered by the user.
 - h. Enter a list of positive numbers using the prompt terminated by a zero. Find the sum and average of these numbers.
2. Create a student registration form using text, radio button, check box, drop down box, text field and all other required HTML elements. Customise the CSS and javascript to input and validate all data. Create functions to perform validation of each element, example:
 - d. Roll number is a 7-digit numeric value
 - e. Name should be an alphabetical value(String)
 - f. Non-empty and valid fields like DOB

jQuery and JSON

1. Change text color and contents using button click events using jQuery
2. Select elements using ID, class, elements name, attribute name
3. Run code on click events in jQuery

DISCIPLINE SPECIFIC CORE COURSE– 15 (DSC-15): Software Engineering

Credit distribution, Eligibility and Pre-requisites of the Course

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course
		Lecture	Tutorial	Practical/ Practice		
DSC 15 Software Engineering		3	0	1	Pass in Class XII	DSC01 Programming using Python/ DSC04 Object Oriented Programming with C++/A course in C/C++ or Python at plus 2 level

Learning Objectives

This course will acquaint the student with different approaches and techniques used to develop good quality software. The course includes learning of various software development process frameworks, requirement analysis, design modeling, qualitative and quantitative software metrics, risk management, and testing techniques.

Learning outcomes

On successful completion of the course, a student will be able to:

- describe the software development models.
- analyse and model customer requirements and build design models.
- estimate and prepare schedule for software projects.
- analyse the impact of risks involved in software development.
- design and build test cases, and perform software testing.

SYLLABUS OF DSC 15

Unit 1 (9 hours)

Introduction: Software Engineering - A Layered Approach; Software Process – Process Framework, Umbrella Activities; Process Models – Waterfall Model, Incremental Model, and Evolutionary process Model (Prototyping, Spiral Model); Introduction to Agile, Agile Model – Scrum.

Unit 2 (6 hours)

Software Requirements Analysis and Specification: Use Case Approach, Software Requirement Specification Document, Flow-oriented Model, Data Flow Model

Unit 3 (8 hours)

Design Modeling: Translating the Requirements model into the Design Model, The Design Process, Design Concepts - Abstraction, Modularity and Functional Independence; Structure Charts.

Unit 4 (7 hours)

Software Metrics and Project Estimation: Function based Metrics, Software Measurement, Metrics for Software Quality; Software Project Estimation (FP based estimations); Project Scheduling (Timeline charts, tracking the schedule).

Unit 5 (5 hours)

Quality Control and Risk Management: Quality Control and Quality Assurance, Software Process Assessment and Improvement; Software Risks, Risk Identification, Risk Projection, Risk Mitigation, Monitoring and Management.

Unit 6 (10 hours)

Software Testing: Strategic Approach to Software Testing, Unit Testing, Integration Testing, Validation Testing, System Testing; Black-Box and White Box Testing, Basis Path Testing.

Essential/recommended readings

1. Pressman, R.S. *Software Engineering: A Practitioner's Approach*, 9th edition, McGraw-Hill, 2020.
2. Aggarwal, K.K., Singh, Y. *Software Engineering*, 3rd edition, New Age International Publishers, 2007.
3. Jalote, P. *An Integrated Approach to Software Engineering*, 3rd Edition, Narosa Publishing House, 2005.

Additional References

1. Sommerville, I. *Software Engineering*, 9th edition, Addison Wesley, 2011.
2. *The Definitive Guide to Scrum: The Rules of the Game*, Ken Schwaber, Jeff Sutherland, July 2016.

Suggested Practical List :(30 Hours)

Practical exercises such as

The students document, design and code a module of a Software Project using an appropriate Software Process model. The Software Project should include the use of software engineering tools and include.

1. Problem Statement, Process Model
2. Requirement Analysis: Create Data Flow, Data Dictionary, Use Cases, Sequence Diagram, Software Requirement Specification Document
3. Project Management: Timeline Chart, Compute FP, Effort, Cost, Risk Table.
4. Design Engineering: Architectural Design, Pseudocode of a small module.
5. Coding: Develop at least a single module using any programming Language
6. Testing: Compute Basic path set for at least one module from a project, Generate test cases.

Some of the sample projects are given below:

1. Criminal Record Management: Implement a criminal record management system for jailers, police officers and CBI officers
2. DTC Route Information: Online information about the bus routes and their frequency and fares.
3. Car Pooling: To maintain a web-based intranet application that enables the corporate employees within an organization to avail the facility of carpooling effectively.
4. Patient Appointment and Prescription Management System
5. Organized Retail Shopping Management Software
6. Online Hotel Reservation Service System
7. Examination and Result computation System
8. Automatic Internal Assessment System
9. Parking Allocation System

DSC-A2/GE2a/DSE: DATA ANALYSIS AND VISUALIZATION USING PYTHON

Credit distribution, Eligibility and Pre-requisites of the Course

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre- requisite of the course
		Lecture	Tutorial	Practical/ Practice		
Data Analysis and Visualization using Python	4	3	0	1	Class XII pass with Mathematics	Programming using Python

Course Objectives

This course is designed to introduce the students to real-world data analysis problems, the use of statistics to get a deterministic view of data, and interpreting results in the field of exploratory data science using Python. This course is the first in the “Data Science” pathway and builds the foundation for three subsequent courses in the pathway.

Learning outcomes

On successful completion of the course, students will be able to:

1. Apply descriptive statistics to obtain a deterministic view of data
2. Perform data handling using Numpy arrays
3. Load, clean, transform, merge, and reshape data using Pandas
4. Visualize data using Pandas and matplotlib libraries
5. Solve real world data analysis problems

SYLLABUS OF DSE

Unit 1 (10 hours)

Introduction to basic statistics and analysis:

Fundamentals of Data Analysis, Statistical foundations for Data Analysis, Types of data, Descriptive Statistics, Correlation and covariance, Linear Regression, Statistical Hypothesis Generation and Testing, Python Libraries: NumPy, Pandas, Matplotlib, Seaborn

Unit 2 (8 hours)

Array manipulation using Numpy:

Numpy array: Creating Numpy arrays; various data types of Numpy arrays, indexing and slicing, swapping axes, transposing arrays, data processing using Numpy arrays.

Unit 3 (12 hours)

Data Manipulation using Pandas:

Data Structures in Pandas: Series, DataFrame, Index objects, Loading data into Pandas data frame, Working with DataFrames: Arithmetics, Statistics, Binning, Indexing, Filtering, Handling missing data, Hierarchical indexing, Data wrangling: Data cleaning, transforming, merging and reshaping

Unit 4 (8 hours)

Plotting and Visualization:

Using Matplotlib to plot data: figures, subplots, markings, color and line styles, labels and legends, Plotting functions in Pandas: Line, bar, Scatter plots, histograms, stacked bars, Heatmap, 3D Plotting, interactive plotting using Bokeh and Plotly.

Unit 5 (7 hours)

Data Aggregation and Group operations:

Group by mechanics, Data aggregation, General split-apply-combine, Pivot tables and cross tabulation

Essential/recommended readings

1. McKinney W. Python for Data Analysis: Data Wrangling with Pandas, NumPy and IPython, 2nd edition, O'Reilly Media, 2018.
2. Molin S. Hands-On Data Analysis with Pandas, Packt Publishing, 2019.
3. Gupta S.C., Kapoor V.K. Fundamentals of Mathematical Statistics, 12th edition, Sultan Chand & Sons, 2020.

Additional References

1. Chen D. Y. Pandas for Everyone: Python Data Analysis, First edition, Pearson Education, 2018.
2. Miller J.D. Statistics for Data Science, Packt Publishing Limited, 2017.

Suggested Practical List (If any): (30 Hours)

Practical exercises such as

Use a dataset of your choice from Open Data Portal ([https:// data.gov.in/](https://data.gov.in/), UCI repository) or load from scikit, seaborn library for the following exercises to practice the concepts learnt.

1. Load a Pandas dataframe with a selected dataset. Identify and count the missing values in a dataframe. Clean the data after removing noise as follows
 - a) Drop duplicate rows.
 - b) Detect the outliers and remove the rows having outliers
 - c) Identify the most correlated positively correlated attributes and negatively correlated attributes
2. Import iris data using sklearn library or (Download IRIS data from: <https://archive.ics.uci.edu/ml/datasets/iris> or import it from sklearn.datasets)
 - i. Compute mean, mode, median, standard deviation, confidence interval and standard error for each feature
 - ii. Compute correlation coefficients between each pair of features and plot heatmap
 - iii. Find covariance between length of sepal and petal
 - iv. Build contingency table for class feature
3. Load Titanic data from sklearn library , plot the following with proper legend and axis labels:
 - a. Plot bar chart to show the frequency of survivors and non-survivors for male and female passengers separately
 - b. Draw a scatter plot for any two selected features

- c. Compare density distribution for features age and passenger fare
 - d. Use a pair plot to show pairwise bivariate distribution
4. Using Titanic dataset, do the following
- a. Find total number of passengers with age less than 30
 - b. Find total fare paid by passengers of first class
 - c. Compare number of survivors of each passenger class
5. Download any dataset and do the following
- a. Count number of categorical and numeric features
 - b. Remove one correlated attribute (if any)
 - c. Display five-number summary of each attribute and show it visually

Project: Students are encouraged to work on a good dataset in consultation with their faculty and apply the concepts learned in the course.

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

DSC11/DSC05/GE3a: DATABASE MANAGEMENT SYSTEMS

Credit distribution, Eligibility and Prerequisites of the Course

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Database Management Systems	4	3	0	1	Pass in Class XII	NIL

Course Objectives

The course introduces the students to the fundamentals of database management system and its architecture. Emphasis is given on the popular relational database system including data

9. SVM classification

10. K-Means Clustering

11. Hierarchical Clustering

DSC16/GE6e/DSE: ARTIFICIAL INTELLIGENCE

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course
		Lecture	Tutorial	Practical/ Practice		
Artificial Intelligence	4	3	0	1	Pass in Class XII	Programming using C++/Programming using Python/Object Oriented Programming using Python

Course Objectives

The objectives of this course are to:

- To introduce basic concepts and techniques of Artificial Intelligence (AI).
- To apply informed search techniques for different applications.
- To learn various knowledge representation techniques and writing Prolog programs.
- To learn about the latest techniques for developing AI systems.

Learning outcomes

On successful completion of this course, students will be able to:

- identify problems that are amenable to solutions by specific AI methods.
- state the utility of different types of AI agents.
- apply different informed search techniques for solving problems.
- use knowledge representation techniques for AI systems.

SYLLABUS

Unit 1

6 Hours

Introduction: Introduction to artificial intelligence, background and applications, Turing test, Weak AI, Strong AI, Narrow AI, Artificial General Intelligence, Super AI, rational agent approaches to AI, introduction to intelligent agents, their structure, behavior and task environment.

Unit 2

12 Hours

Problem Solving and Searching Techniques: Problem characteristics, production systems, control strategies, breadth-first search, depth-first search, hill climbing and its variations, heuristics search techniques: best-first search, A* algorithm, constraint satisfaction problem, means-end analysis, introduction to game playing, min-max and alpha-beta pruning algorithms.

Unit 3

16 Hours

Knowledge Representation: Propositional logic, First-Order Predicate logic, resolution principle, unification, semantic nets, conceptual dependencies, frames, and scripts, production rules, Introduction to Programming in Logic (PROLOG).

Unit 4

8 Hours

Understanding Natural Languages: Components and steps of communication, the contrast between formal and natural languages in the context of grammar, Chomsky hierarchy of grammars, parsing, and semantics, Parsing Techniques, Context-Free and Transformational Grammars, Recursive transition nets.

Unit 5

3 Hours

AI The Present and the Future: Symbolic AI, Data-driven AI and Machine Learning, Introduction to Machine Learning and Deep Learning based AI, Interpretable and Explainable AI, Ethics of AI: benefits and risks of AI.

Essential/recommended readings

1. Russell, Stuart, J. and Norvig, Peter, *Artificial Intelligence - A Modern Approach*, Pearson, 4th edition, 2020..
2. Bratko, Ivan, *Prolog Programming for Artificial Intelligence*, Addison-Wesley, Pearson Education, 4th edition, 2012.
3. Patterson, DAN,W, *Introduction to A.I. and Expert Systems* – PHI, 2007.
4. Clocksin, W., F. and Mellish, *Programming in PROLOG*, 5th edition, Springer, 2003.

Additional references

1. Kaushik, Saroj, *Artificial Intelligence*, Cengage Learning India, 2011.
2. Rich, Elaine and Knight, Kelvin, *Artificial Intelligence*, 3rd edition, Tata McGraw Hill, 2010

Practical List :

Practical exercises such as

1. Write a program in Prolog to implement TowerOfHanoi(N) where N represents the number of disks.
2. Write a program to implement the Hill climbing search algorithm in Prolog.
3. Write a program to implement the Best first search algorithm in Prolog.
4. Write a program to implement A* search algorithm in Prolog.
5. Write a program to implement the min-max search algorithm in Prolog.
6. Write a program to solve the Water-Jug Problem in Prolog.
7. Implement sudoku problem (minimum 9×9 size) using constraint satisfaction in Prolog.
8. Write a Prolog program to implement the family tree and demonstrate the family relationship.
9. Write a Prolog program to implement knowledge representation using frames with appropriate examples.
10. Write a Prolog program to implement conc(L1, L2, L3) where L2 is the list to be appended with L1 to get the resulted list L3.
11. Write a Prolog program to implement reverse(L, R) where List L is original and List R is reversed list.
12. Write a Prolog program to generate a parse tree of a given sentence in English language assuming the grammar required for parsing.
13. Write a Prolog program to recognize context free grammar $a^n b^n$.

1. Apply data cleaning techniques on any dataset (e.g, wine dataset). Techniques may include handling missing values, outliers, inconsistent values. A set of validation rules can be prepared based on the dataset and validations can be performed.
2. Apply data pre-processing techniques such as standardization / normalization, transformation, aggregation, discretization/binarization, sampling etc. on any dataset
3. Run Apriori algorithm to find frequent itemsets and association rules on 2 real datasets and use appropriate evaluation measures to compute correctness of obtained patterns
 - a) Use minimum support as 50% and minimum confidence as 75%
 - b) Use minimum support as 60% and minimum confidence as 60 %
4. Use Naive bayes, K-nearest, and Decision tree classification algorithms and build classifiers on any two datasets. Divide the data set into training and test set. Compare the accuracy of the different classifiers under the following situations:
 - i. a) Training set = 75% Test set = 25% b) Training set = 66.6% (2/3rd of total), Test set = 33.3%
 - ii. Training set is chosen by i) hold out method ii) Random subsampling iii) Cross-Validation. Compare the accuracy of the classifiers obtained.
Data is scaled to standard format.
5. Use Simple K-means algorithm for clustering on any dataset. Compare the performance of clusters by changing the parameters involved in the algorithm. Plot MSE computed after each iteration using a line plot for any set of parameters.

Project: Students should be promoted to take up one project on any UCI/kaggle/data.gov.in or a dataset verified by the teacher. Preprocessing steps and at least one data mining technique should be shown on the selected dataset. This will allow the students to have a practical knowledge of how to apply the various skills learnt in the subject for a single problem/project.

DISCIPLINE SPECIFIC ELECTIVE COURSE: Combinatorial Optimization

Credit distribution, Eligibility and Pre-requisites of the Course

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Combinatorial Optimization	4	3	1	0	Pass in Class XII	NIL

Learning Objectives

This course is designed to introduce the fundamentals of combinatorial optimization to the students in terms of both theory and applications, so as to equip them to explore the more advanced areas of convex and non-convex optimizations.

Learning outcomes

On successful completion of the course, students will be able to:

- Model problems using linear and integer programs
- Apply polyhedral analysis to develop algorithms for optimization problems
- Use the concept of duality for design of algorithms

SYLLABUS OF DSE

Unit 1 (9 hours)

Introduction: Introduction to Combinatorial Optimization Problems, Linear and Integer Programs- LP Formulation, understanding integer programs, computational complexities of IP vs LP, using LP to find optimal or approximate integral solutions, concept of integrality gap.

Unit 2 (14 hours)

Theory of Linear Programming and Algorithmic Perspective to Simplex Method: standard vs. equational form, basic feasible solutions, convexity and convex polyhedra, correspondence between vertices and basic feasible solutions, geometry of Simplex algorithm, exception handling (unboundedness, degeneracy, infeasibility), Simplex algorithm, avoiding cycles.

Unit 3 (12 hours)

Primal-Dual Algorithms: interpretation of dual, optimality conditions for primal and dual, weak and strong duality, complementary slackness, primal-dual algorithm for the shortest path problem.

Unit 4 (10 hours)

Network Flows: linear programming formulations for network flows and bipartite matching, totally unimodular matrices.

Essential/recommended readings

2. Papadimitriou, C.H. & Steiglitz, K. *Combinatorial Optimization: Algorithms and complexity*, New edition, Dover Publications inc., 2000.

Additional References

- (i) Bazaraa, M.S., Jarvis, J.J., & and Sherali, H.D. *Linear Programming and Network Flows*, 4th edition, Wiley, 2010.
- (ii) Korte, B., & Vygen, J. *Combinatorial Optimization*, 6th edition, Springer, 2018.

Tutorials

Tutorials based on Theory

DISCIPLINE SPECIFIC ELECTIVE COURSE: Introduction to Web Programming

Credit distribution, Eligibility and Pre-requisites of the Course

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Introduction to web programming	4	3	0	1	Pass in Class XII	NIL

Learning Objectives

The course aims at introducing the basic concepts and techniques of client side web programming. The student shall be able to develop simple websites using HTML, CSS and Javascript.

Learning outcomes

On successful completion of the course, students will be able to :

- Build websites using the elements of HTML.
- Build dynamic websites using the client side programming techniques with CSS, Javascript and jQuery.
- Learn to validate client-side data.

SYLLABUS OF DSE

Unit 1 (5 hours)

Introduction: Introduction to Internet and web design. Basic concepts of web architecture.

Unit 2 (12 hours)

HTML: Introduction to hypertext mark-up language (html), creating web pages, lists, hyperlinks, tables, web forms, inserting images, frames.

Unit 3 (8 hours)

Cascading style sheet (CSS): Concept of CSS, creating style sheet, Importing style sheets, CSS properties, CSS styling (background, text format, controlling fonts), CSS rules, Style Types, CSS Selectors, CSS cascade, working with block elements and objects, working with lists and tables, CSS id and class, box model (introduction, border properties, padding

properties, margin properties).

Unit 4 (10 hours)

Javascript: Document object model, data types and variables, functions, methods and events, controlling program flow, JavaScript object model, built-in objects and operators, validations.

Unit 5 (10 hours)

jQuery and JSON: Introduction to jQuery, syntax, selectors, events. JSON file format for storing and transporting data.

Essential/recommended readings

1. Nixon, R. *Learning PHP, MySQL & JavaScript with jQuery, CSS and HTML5*, O'Reilly, 2018.
2. Powell, T.A. *HTML & CSS: The Complete Reference, 5th edition*, Tata McGrawHill, 2010.
3. Duckett, J. *JavaScript and JQuery: Interactive Front-End Web Development*, Wiley, 2014.

Additional References

1. Minnick, J. *Web Design with HTML5 and CSS3*, 8th edition, Cengage Learning, 2015.
2. Boehm, A., & Ruvalcaba, Z. *Munarch's HTML5 and CCS*, 4th edition, Mike Murach & Associates, 2018.
3. J. A. Ramalho *Learn Advanced HTML 4.0 with DHTML*, BPB Publications, 2007.
4. Ivan Bayross *Web Enabled Commercial Application Development Using Html, Dhtml, Javascript, Perl CGI*, BPB Publications, 2009.

Suggested Practical List (If any): (30 Hours)

Practical exercises such as

HTML

1. Create an HTML document with following formatting – Bold, Italics, Underline, Colors, Headings, Title, Font and Font Width, Background, Paragraph, Line Brakes, Horizontal Line, Blinking text as well as marquee text.
2. Create an HTML document with Ordered and Unordered lists, Inserting Images, Internal and External linking
3. Create an HTML displaying this semester's time table.
4. Create a website with horizontal and vertical frames. Top horizontal frame showing your college's name and logo. Bottom horizontal frame split into two vertical frames. The left frame with hyperlinks to pages related to faculty, courses, student activities, etc. The right frame showing corresponding pages based on the link clicked on the left frame.
5. Create a student registration form using HTML which has the following controls:

- I. Text Box
- II. Dropdown box
- III. Option/radio buttons
- IV. Check boxes
- V. Reset and Submit button

CSS

Create a webpage for your department with drop down navigation menu for faculty, courses, activities, etc.. Implement the webpage using styles, rules, selectors, ID, class.

Javascript

1. Create event driven programs for the following:
 - a. Enter a number and on click of a button print its multiplication table.
 - b. Print the largest of three numbers entered by the user.
 - c. Find the factorial of a number entered by the user.
 - d. Enter a list of positive numbers using the prompt terminated by a zero. Find the sum and average of these numbers.
2. Create a student registration form using text, radio button, check box, drop down box, text field and all other required HTML elements. Customise the CSS and javascript to input and validate all data. Create functions to perform validation of each element, example:
 - a. Roll number is a 7-digit numeric value
 - b. Name should be an alphabetical value(String)
 - c. Non-empty and valid fields like DOB

jQuery and JSON

1. Change text color and contents using button click events using jQuery
2. Select elements using ID, class, elements name, attribute name
3. Run code on click events in jQuery
4. Handle HTML form, store the data in JSON object, pass them to another page and display it there using jQuery/Javascript

DISCIPLINE SPECIFIC ELECTIVE COURSE: Network Security

Credit distribution, Eligibility and Pre-requisites of the Course

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Network Security		3	1	0	Pass in Class XII	DSC 04 Object Oriented Programming with C++/ GE 1a Programming using C++ / GE1b Programming with Python/ DSC 01 Programming using Python/ GE 3b: Java Programming

Learning Objectives

This course will provide students with an understanding of the fundamental concepts, principles, and techniques of network security. Students will learn how to assess, design, and implement secure networks using various tools and technologies.

Learning outcomes

On successful completion of the course, students will be able to:

- Describe the importance of network security and the principles of the CIA triad (confidentiality, integrity, and availability), types of security threats and attacks
- Describe the basics of cryptography, including symmetric and asymmetric encryption, hash functions, digital signatures, and public key infrastructure (PKI).
- Apply authentication and access control techniques, including password-based, token-based, and biometric authentication, as well as authorization models and single sign-on (SSO).
- Design and implement secure networks using network segmentation, security zones, and VPNs for remote access.

- Implement and manage firewalls, intrusion detection systems (IDS), and intrusion prevention systems (IPS) to protect network resources, secure wireless networks,
- Implement endpoint security and malware protection measures, including antivirus, patch management, and host-based firewalls.

SYLLABUS OF DSE

Unit 1 (10 hours)

Introduction to Network Security and Network Fundamentals: Importance of network security, Confidentiality, integrity, and availability (CIA) triad, Types of security threats and attacks. OSI and TCP/IP models. IP addressing and subnetting. Networking devices (hubs, switches, routers, firewalls). Network protocols and services (HTTP, HTTPS, FTP, SSH, etc.).

Unit 2 (12 hours)

Cryptography Basics, Authentication and Access Control, Secure Network Design: Symmetric and asymmetric encryption, Hash functions and digital signatures, Public key infrastructure (PKI), Common cryptographic algorithms (AES, RSA, SHA, etc.). Authentication techniques (passwords, tokens, biometrics), Authorization and access control models (RBAC, ABAC, MAC, DAC), Single sign-on (SSO) and multi-factor authentication (MFA). Defense-in-depth strategy, Network segmentation and isolation, Security zones and DMZ, VPNs and secure remote access.

Unit 3 (12 hours)

Firewalls and Intrusion Detection/Prevention Systems, Wireless Network Security: Types of firewalls (packet filtering, stateful inspection, application layer), IDS and IPS concepts and deployment, Signature-based and anomaly-based detection, Honeypots and honeynets. Wireless standards and technologies (802.11, Bluetooth, RFID), Wireless security protocols (WEP, WPA, WPA2, WPA3), Rogue access points and wireless attacks, Securing wireless networks.

Unit 4 (8 hours)

Endpoint Security and Malware Protection, Security Monitoring and Incident Response: Antivirus and antimalware solutions, Patch management and software updates, Host-based firewalls and intrusion detection, Mobile device management (MDM). Security Information and Event Management (SIEM) systems, Log management and analysis, Incident response process and procedures, Forensic analysis and evidence handling.

Unit 5 (3 hours)

Network Security Best Practices and Compliance: Security policies and procedures, Risk assessment and management, Security awareness training, Regulatory compliance (HIPAA, GDPR, PCI-DSS, etc.).

Essential/recommended readings

1. Behrouz Forouzan, Cryptography and network security. 3rd edition (2015), McGraw Hill Education.

2. Stallings, W. (2021). *Cryptography and Network Security: Principles and Practice* (8th Edition). Pearson.
3. Harris, S. (2018). *All-in-One CISSP Exam Guide* (8th Edition). McGraw-Hill Education.
4. Atul Kahate, *Cryptography and Network Security*, McGraw-Hill; Fourth edition (8 May 2019); McGraw Hill Education (India).

Additional References

- i. Conklin, W. A., White, G., Williams, D., Davis, R., & Cothren, C. (2021). *Principles of Computer Security: CompTIA Security+ and Beyond* (6th Edition). McGraw-Hill Education.
- ii. Chapple, M., & Seidl, D. (2020). *Network Security For Dummies*. Wiley.
- iii. Gibson, D. (2021). *CompTIA Security+ Get Certified Get Ahead: SY0-601 Study Guide*. YCDA Publishing.

Online Additional Reference Materials:

1. NIST Special Publications: <https://csrc.nist.gov/publications/sp>
 - a. SP 800-53: Security and Privacy Controls for Federal Information Systems and Organizations
 - b. SP 800-82: Guide to Industrial Control Systems (ICS) Security
 - c. SP 800-115: Technical Guide to Information Security Testing and Assessment
2. ISO/IEC 27000 series: Information Security Management Systems (ISMS)
 - a. ISO/IEC 27001: Information Security Management
 - b. ISO/IEC 27002: Code of Practice for Information Security Controls
 - c. ISO/IEC 27005: Information Security Risk Management
3. Center for Internet Security (CIS) Critical Security Controls: <https://www.cisecurity.org/controls/>
 - a. A prioritized set of actions to improve network security.
4. OWASP Top Ten Project: <https://owasp.org/www-project-top-ten/>
 - a. A list of the most critical web application security risks.
5. SANS Institute Reading Room: <https://www.sans.org/reading-room/>
 - a. A collection of whitepapers and articles on various network security topics.
6. Vendor documentation and best practices guides (Cisco, Juniper, Palo Alto Networks, etc.)